

# Linking Decisions and Storable Votes

## Economic Theory Reading Group

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LSE

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- 1 Jackson & Sonnenschein (Econometrica, 2007)  
Overcoming Incentive Constraints by Linking Decisions
  - Example: Voting
  - Example: Bargaining
  - Model
  - Theorem 1
  - Participation Constraints
- 2 Alessandra Casella  
Storable Votes and Agenda Control
  - Storable votes
  - Storable votes and agenda power

- Incentive constraints (including participation constraints) usually impose limitations on attaining social efficient outcome.
- The paper shows that by linking (independent) social decisions, the limitations imposed by incentive constraints may disappear.
- By “*budgeting*” agent’s decisions we can make truthful revelation incentive compatible and achieve Pareto efficient outcomes.

# Jackson & Sonnenschein (2007)

Example: Voting

- Two agents making a binary decision  $d \in \{a, b\}$ .
- Preferences are given by  $v_i = v_i(a) - v_i(b)$ , where  $v_i \in \{-2, -1, 1, 2\}$  with equal probability.
- Suppose a social choice function that maximizes the sum of utilities.
- Social choice function is not implementable.
- The unique social choice function that is anonymous, neutral and maximizes total utility subject to incentives constraints is *voting and flipping a coin in the event of a tie* (May, 1952).

Inefficiency comes from the impossibility to access agents' intensity of preference in the event of a tie.

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Example: Voting

“However, if two such decisions are linked, we could, for instance, ask the agents to declare that they are of a high type on just one of the two decisions.

Essentially, by linking the decisions together, we can ask: **Which decision do you care more about?**”

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Example: Voting

- Link  $K$  independent decision together and “*budget*” each agent to announce -2 on  $K/4$  problems, -1 on  $K/4$  problems, and so on.
- Now choose outcome using the social choice function treating announcements as *truthful*.
- It turns out that *agents have incentive to be as truthful as they can*.

With large  $K$ , law of large numbers comes in, and we converge to truthful revelation and the ex ante efficient decision.



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## Example: Bargaining


- Seller with valuation uniformly distributed from  $\{0.1, 0.3, 0.5, 0.7, 0.9\}$
- Buyer with valuation uniformly distributed from  $\{0.2, 0.4, 0.6, 0.8, 1\}$ .
- Agent's utility is the valuation net of transfers.
- *Social choice function*: trade if and only if buyer's value exceeds seller's value and the price equal to the average valuation.
- There is no incentive compatible social choice function (Myerson and Satterthwaite, 1983).

As before, we link  $K$  decision problems and by requiring each agent to specify exactly 1/5 of the problems where they have each valuation, and by determining outcome by the social choice function on each problem, truthful revelation is incentive compatible. 

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- $n$ -agent decision problem  $(D, U, P)$ , where
  - $D$  is finite set of decisions;
  - $U = U_1 \times \dots \times U_n$  is a finite set of utility functions  $(u_1, \dots, u_n)$ , where  $u_i : D \rightarrow \mathfrak{R}$ ;
  - $P = (P_1, \dots, P_n)$  is a profile of probability distributions, where  $P_i$  is a distribution over  $U_i$ .
- Assume  $u_i$ 's are draw independently.
- A social choice function on  $(D, U, P)$  is  $f : U \rightarrow \Delta(D)$ .
- $f$  on  $(D, U, P)$  is ex ante Pareto efficient if  $\nexists f'$  on  $(D, U, P)$  such that can make at least one voter strictly better off.

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## Linking Mechanisms

- Given a decision problem  $(D, U, P)$  and  $K$  linkings, a *linking mechanism* is  $(M, g)$  where
  - $M = M_1 \times \dots \times M_n$  is a message space;
  - $g : M \rightarrow \Delta(D^K)$  is an outcome function.
- Agent's utility of a set of decisions is simply  $\sum_k u_i^k(d^k)$ .
- Assume that decision problems are independent.

“Given independence and additive separability, there are absolutely **no complementarities across the decision problems**, and so any improvements in efficiency obtained through linking must come from being able to trade decisions off against each other to uncover intensities of preferences.”


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- Agent's *strategy* is a mapping  $\sigma_i^K : U_i^K \rightarrow \Delta(M_i)$ .
- Bayesian equilibria. 
- A strategy is *approximately truthful* if the agent's announcements always involve as few lies as possible.
- Let  $\bar{u}_i = E[u_i(f(u))]$  denote the ex ante expected utility level under the social function  $f$ .




- Each agent announces utility functions for the  $K$  problems (as in a direct revelation mechanism).
- **However**, announcements across the  $K$  problems must match the expected frequency distribution.
  - I.e., the number of times that  $i$  can announce a given  $u_i$  is  $K \times P_i(u_i)$ .
- The choice is then made according to  $f$  based on the announcements.
  - I.e., the decision of  $g^K$  for the problem  $k$  is  $g^K(m) = f(\hat{u}^k)$ , where  $\hat{u}^k$  is the the announced utility.

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## Theorem 1

Consider a decision problem  $(D, U, P)$  and an *ex ante Pareto efficient social choice function*  $f$  defined on it. There exists a sequence of linking mechanisms  $(M^K, g^K)$  on linked versions of the decision problem such that the following statements hold:

- 1 There exists a corresponding sequence of Bayesian equilibria that are approximately truthful. 
- 2 The sequence of linking mechanisms together with these corresponding equilibria approximate  $f$ .
- 3 Any sequence of approximately truthful strategies for an agent  $i$  secures a sequence of utility levels that converge to the ex ante target level  $\bar{u}_i$ . 
- 4 All sequences of Bayesian equilibria of the linking mechanisms result in expected utilities that converge to the ex ante efficient profile of target utilities of  $\bar{u}$  per problem.
- 5 For any sequence of Bayesian equilibria and any sequence of deviating coalitions, the maximal gain by any agent in the deviating coalitions 

# Jackson & Sonnenschein (2007)

## Theorem 1 (remarks)

The two main aspects of the proof:

- 1 With a large number of linked problems, there is a high probability that the realized distribution of types will closely match the underlying distribution (*law of large numbers*).
- 2 Agents have an incentive to be as truthful as possible when faced with this mechanism. This relies on the *ex ante Pareto efficiency* of  $f$ .

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## Participation Constraints


- Participation constraints are relevant in settings where agents can choose or not to participate in the mechanism. ▶ E.g., bargaining
- Consider a decision problem  $(D, U, P)$  where some decision  $e \in D$  has a special designation (e.g., outside option).
- First stage, agents submit announcements from  $M_i^K$  and decisions are given by  $g^K(m^K)$ .
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## Participation Constraints: Modified mechanism

- If any agent chooses not to participate, then  $e$  is selected on all problems, otherwise the outcomes are  $g^K(m^K)$ .
- Agents choose to participate on the ex post stage, hence the strongest participation constraint will be satisfied. 
- Note, however, that an agent chooses to participate in the whole linking mechanism or not to participate at all.

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## Corollary 1

Consider any ex ante efficient  $f$  that satisfies a strict participation constraint of any sort: ex ante, interim, or ex post. Consider the two-stage linking mechanisms with a participation decision as described previously. For every  $K$ , there exists an approximately truthful perfect Bayesian equilibrium of the modified two-stage linking mechanism such that the resulting social choice function satisfies an ex post (and thus interim and ex ante) participation constraint and the sequence of these equilibria approximate  $f$ .

- “Storable votes”. *Games and Economic Behavior* 2005, 51, 391–419
- “Storable Votes and Agenda Order Control: Theory and Experiments”. Working paper, October 2008.

# Storable votes (GEB, 2005)

## Overview

- Consider a committee, with heterogeneous members, that meets regularly over time to vote on binary proposals that affect all of its members.
- When decisions are taken by majority vote, we face the same problem as before: you cannot exploit the intensity of preferences.
- Simple alternative: although each member continues to accrue one new vote at each meeting, suppose **votes are storable**.
- By allowing voters to shift their votes intertemporally, storable votes lead them to concentrate their votes on times when preferences are more intense

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- In the case of 2 voters, ex ante welfare is higher with storable votes than with non-storable votes.
- When the number of voters is larger, the conclusion continues to hold if one of the following conditions is satisfied:
  - (i) the number of voters is above a minimum threshold;
  - (ii) preferences are not too polarized;
  - (iii) the horizon is long enough.
- Other mechanisms may lead to similar results too, but storable votes have the advantage of being extremely simple.
- When compared with tradable votes, storable votes have better welfare properties.

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# Storable Votes and Agenda Control (Casella, 2008)

## Overview

- Members of a committee are each granted a single extra **bonus vote** to cast as desired.
- I.e., in addition to a regular vote for each decision (*non storable*), each voter is endowed with one "bonus vote".
- The same idea: a voting scheme that elicit and reward voters intensity of preferences.
- Potential concerns on agenda manipulation.

Is the efficiency comparison to simple majority voting robust to the endogenous determination of the agenda's order?

- Two approaches:
  - (i) No agenda power;
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# Storable Votes and Agenda Control (Casella, 2008)

No agenda power

- Agenda order is given and in addition to their regular votes, agents are endowed with a single indivisible bonus vote to be cast freely over any of the proposals.
- This mechanism can achieve welfare gains over majority voting if
  - 1 the value of the bonus vote is not too large;
  - 2 either the number of voters is even or large enough;
  - 3 the differences in intensity of preferences across proposals are important enough.

# Storable Votes and Agenda Control (Casella, 2008)

## Agenda power

- At the start of the game, the chair decides and announces the order of the agenda.

Agenda's order in this framework acquires the character of a **cheap talk** message: the chair is in a position to transmit information about his priorities and his planned use of the bonus vote.

- The game has multiple equilibria that differ in the precision of the information conveyed.
  - A babbling equilibrium exists;
  - But, informative equilibria also exist, with varying degrees of information.

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Agenda power: Informative equilibria

The effect of agenda power on the expected aggregate welfare effect is ambiguous.

- In equilibrium, when information is transmitted the chair effectively commits to casting his bonus vote on a subset of decisions only.
- The commitment is valuable because it reduces competition on the decisions he cares most about.
  - Chair's expected utility is higher, and the power to set the order of the agenda is valuable.
- As for the other voters, the end result is ambiguous: by avoiding competition with the chair, in equilibrium they face higher competition from other non-chair voters on the remaining decisions.



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- A sequence of linking mechanisms defined on increasing numbers of linked problems,  $\{(M^1, g^1), \dots, (M^K, g^K), \dots\}$ , and a corresponding sequence of Bayesian equilibria,  $\{\sigma^K\}$ , *approximate f* if

$$\lim_K \left[ \max_{k \leq K} \Pr \left\{ g_k^K \left( \sigma^K(u) \right) \neq f(u^k) \right\} \right] = 0.$$

where  $g_k(m)$  is the marginal distribution under  $g$  on  $k$ th decision where the agents communicated  $m$ .

- We say that  $f$  satisfies
  - an *ex ante participation constraint* if  $E[u_i(f(u))] \geq E[u_i(e)], \forall i$ .
  - an *interim participation constraint* if  $E[u_i(f(u)) | u_i] \geq u_i(e), \forall i, u_i$ .
  - an *ex post participation constraint* if  $u_i(f(u)) \geq u_i(e), \forall i, u$ .

▶ Back